

Designing an IoT Gateway



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Oberon microsystems

Engineering services

In the area today called the **Internet of Things** In recent years, several customer projects using Bluetooth Smart (aka Bluetooth Low Energy, BLE)





Bluetooth Smart and IoT?

No relation

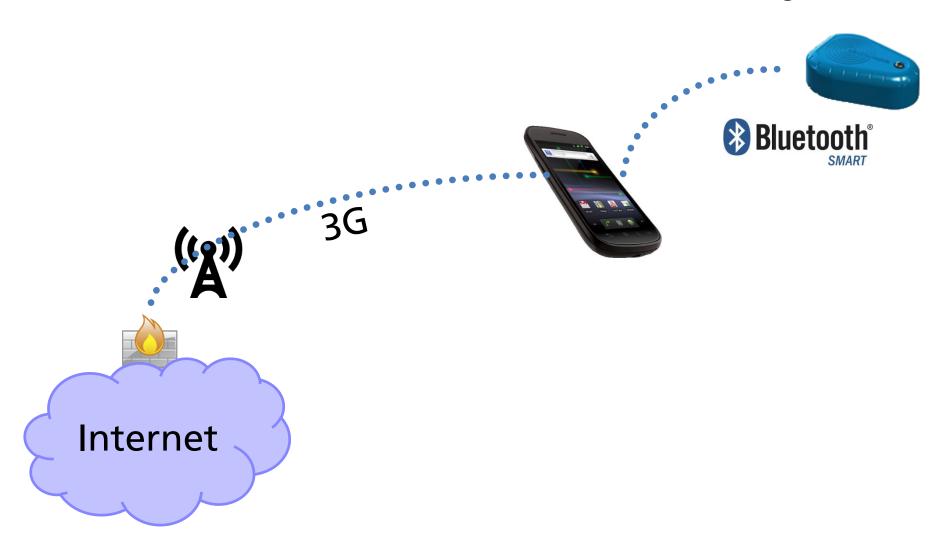
Bluetooth Smart is a local technology
While IoT is about, well, the global Internet...
Implying the use of IP protocols

To bring these technologies together, we need gateways

Use BLE as an edge technology for the IoT

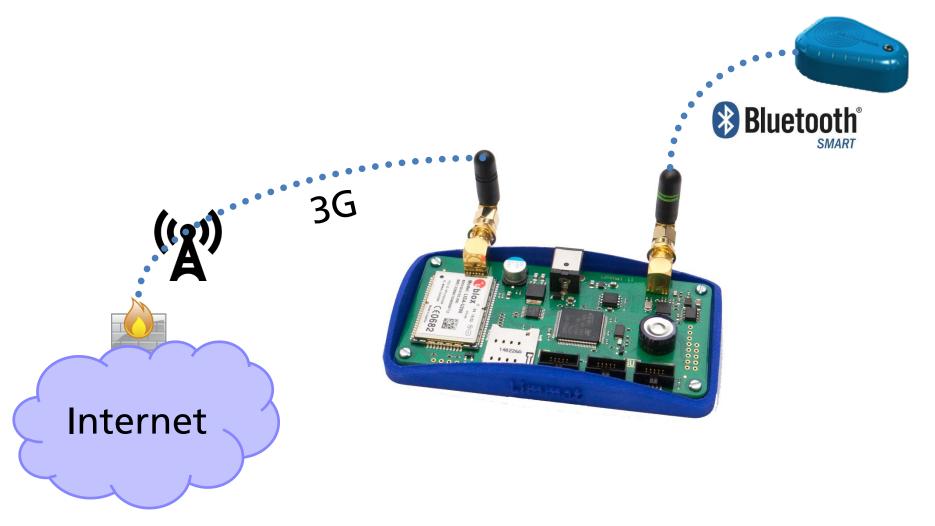


Ad-hoc 3G – BLE Gateways



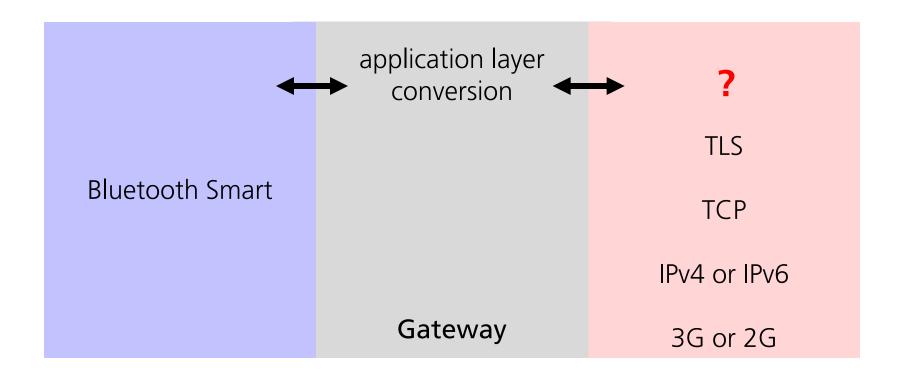


Limmat Gateway



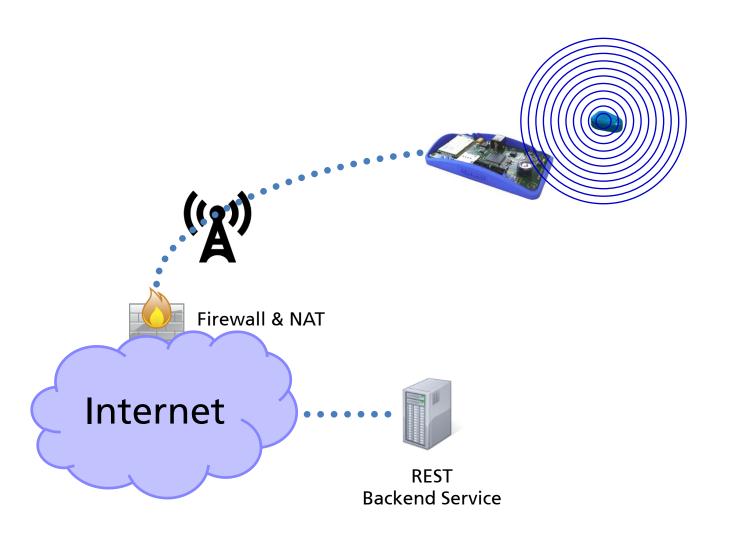


Protocol Conversion



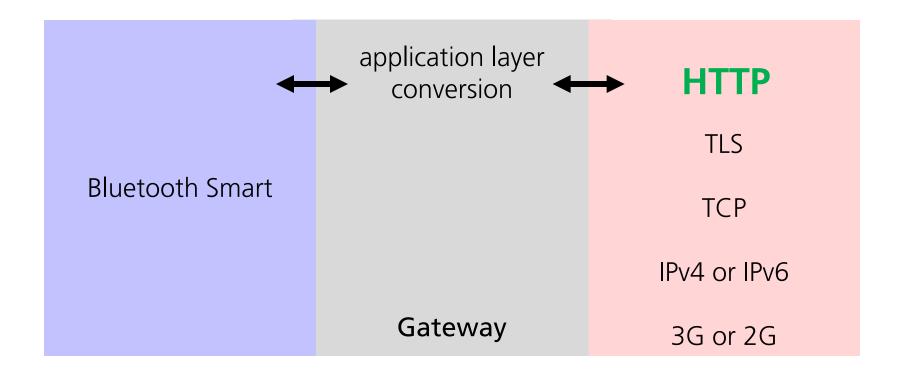


Typical Scenario





HTTP





HTTP-Based Protocols

Limmat Beacon API

Gateway is HTTP client

Push events to a Web service using Webhooks

Advantage: no embedded know-how needed

GATT REST API (Bluetooth SIG standard)

Gateway is HTTP server

JSON-based format for read, write and notification messages



Access across Firewalls & NATs



Incoming connection is not possible without special contracts with mobile operators



Relay Service with Reverse HTTP



Outgoing connection is possible



Some Security Tactics

«Service-assisted communication»

See blog post of Clemens Vasters

No shared secrets in gateways

Breaking one gateway would not affect others

Good embedded TLS stack

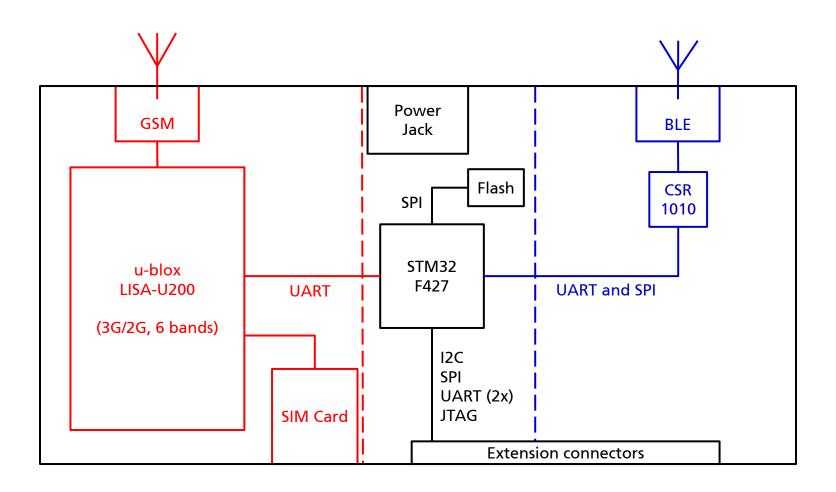
mbed TLS (formerly PolarSSL)

Keep attack surface small

Going «below Linux» is possible here



Reference Board





Cortex-M4 Microcontroller

STMicroelectronics STM32F427

168 MHz – 2 MB Flash – 256 KB RAM Between STM32LO and new STM32F7

Embedded guy

«This is a monster!»



IT guy

«Are you serious? KB, not MB?»





Towards a Web of Things

Integration across silos as vision

Make it easy to integrate edge devices into the «Web of Things»

HTTP has been hugely successful

Proved to be scalable beyond all expectations

Seems like a «minimal viable protocol» on top of the IoT as well, for many kinds of applications

But what if we need more than «minimal viable»?



Some of the Challengers

MQTT Message Queue Telemetry Transport

AMQP Advanced Message Queuing Protocol

XMPP Extensible Messaging and Presence Protocol

DDS Data Distribution Service

OPC UA OPC Unified Architecture

HAP HomeKit Accessory Protocol

CoAP Constrained Application Protocol



HTTP/2

Optimized encoding of headers Multiplexing

Only requires one physical TCP connection

Lossless translation from HTTP/1.1

We use our relay service as proxy (outgoing) & reverse proxy (incoming)

Small minimum feature set Supported by Google, Microsoft, etc.



Limmat

A platform for creating Web of Things gateways

HTTP/2

Service-assisted communication

Edge processing supported



Bluetooth Smart Specifications

https://developer.bluetooth.org/gatt/Pages/default.aspx
https://www.bluetooth.org/docman/handlers/downloaddoc.ashx?doc_id=285910
https://www.bluetooth.org/docman/handlers/downloaddoc.ashx?doc_id=285911

Beacons

https://developer.apple.com/ibeacon/Getting-Started-with-iBeacon.pdf https://github.com/google/uribeacon

HTTP/2

https://github.com/http2/http2-spec https://github.com/http2/http2-spec/wiki/Implementations

Service-assisted communication

http://blogs.msdn.com/b/clemensv/archive/2014/02/10/service-assisted-communication-for-connected-devices.aspx
http://www.yaler.net

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